

BANCA FRANCESA (Portuguese Game) IN 3 EASY STEPS



SOLVERDE
CASINOS · HOTÉIS

OVERVIEW

French Bank is a dice game of Portuguese origin, played with a set of three dice.

PLACING YOUR BETS

The Croupier simultaneously throws the three dice until a result is determined.

Players have three primary betting options:

"Aces" (Ases): When the sum of the three dice equals 3.

"Low" (Pequeno): When the sum of the three dice is 5, 6, or 7.

"High" (Grande): When the sum of the three dice is 14, 15, or 16.

Line Bets: Wagers are also valid on the "Low" when placed on the outer line of the layout, and on the "High" when placed on the inner line. Bets placed on the line represent half the value of the chips played; therefore, they must be made at double the table minimum (or in multiples of €10) without exceeding double the table maximum.

Re-rolls: Whenever the sum of the dice does not result in one of the three winning combinations, the Croupier re-rolls. Players may adjust their stakes, change their bet, or withdraw their wager entirely at any time before the dice land in the arena.

WINNING

Aces: Winning bets on "Aces" are paid at odds of 61-to-1.

High/Low: Winning bets on "High" or "Low" are paid at Even Money (1-to-1).

Note: These rules are for guidance only. For any clarifications, please consult our gaming floor staff.



BANCA FRANCESCA GLOSSARY:

Interference: Occurs if the dice roller touches or lifts the dice before the result of the coup is officially announced.

Arena: The designated, bordered area where the dice are cast.

Charity: Funds from unclaimed chips or disputed stakes donated to local social welfare institutions.

Dice Roller: The person responsible for casting the dice into the arena.

Chance: A specific outcome or combination with the potential to win.

Streak: A consecutive run of the same result (e.g., a series of "High" or "Low" outcomes).

The Horn: A curved, leather-lined tube through which the dice are cast to ensure a fair roll.

Croupier: The dealer or banker in charge of the table and payouts.

Die: A precision-engineered cube marked 1 to 6.

Chip: A token representing monetary value.

Coup / Round: The sequence of actions constituting a single play, including the result.

Martingale: A probability-based betting strategy used by players to determine their wagers.

Stake / Wager: The amount of money placed on a bet.

Session: A gaming period spanning two calendar days, not exceeding 12 consecutive hours.

Raking: The act of collecting all losing chips from the layout using a rake.

Rake / Stick: The tool used by Croupiers to collect chips, issue payouts, and point to the winning chance.

Set of Dice: A matching set of three balanced, transparent dice with edges between 12mm and 15mm, where opposite sides always sum to 7.

Last Hand: The final round of play, announced audibly before the gaming room closes.